

COURSE SPECIFICATION DOCUMENT

NOTE: ANY CHANGES TO A CSD MUST GO THROUGH ALL OF THE RELEVANT APPROVAL PROCESSES, INCLUDING LTTC.

Academic School/Department: Communications, Arts and Social Sciences

Programme: Art, Design and Media

FHEQ Level: 3

Course Title: Foundations in Spatial Design

Course Code: ADM 3170

Course Leader: Jeremy Danziger

Student Engagement Hours: 120

Demonstrations and Practice 34.5

Lectures 4.5

Tutorials and/or Group Critiques 6.0

Study Visits

45

Independent / Guided learning: 75

Semester: Fall

Credits: 12 UK CATS credits

6 ECTS credits

3 US credits

Course Description:

This course introduces students to the uses and organisation of space as a means for exploring sculptural and applied design solutions. Consideration is undertaken into how space can be measured, calculated and investigated through schematic drawing and drawing projection systems leading to individual applied design solutions. Students also engage in the manipulation of sheet material and construction methods in order to explore and discover personal expression in sculptural form. *A studio fee is levied on this course.*

Prerequisites: None

Aims and Objectives:

The aim is to enhance the students' learning experience and avenues of thought through methods of drawing and construction centered on the manipulation of two and three dimensional space.

Objectives of the course include the following:

- Gaining skills in the manipulation of space through drawing and construction.
- Understanding the potential of sheet material for three dimensional design construction purposes.
- Gaining an insight into historical and contemporary developments in the manipulation of form and space.
- Experience leading to personal interpretations of form and space and their potential applications within the field of Art and Design.

Programme Outcomes :

A6, A7, A8, B6, C2, C4, C5, C6, C8, C10, C11, D3, D6

A detailed list of the programme outcomes are found in the Programme Specification. This is located at: <http://myrichmond.richmond.ac.uk/departments/artsandsciences>

Learning Outcomes:

On completion of the course successful students are expected to be able to:

Learning outcome 1

Demonstrate ability in undertaking a given performance task of increasing complexity through the comprehension and construction of drawing projection systems.

Learning outcome 2

Investigate strategies and communicate the results visually and effectively in a given format through the use of scale conversion within an axonometric drawing.

Learning outcome 3

Act under supervision within defined guidelines to produce three dimensional structures.

Learning outcome 4

Collate information to interpret and manipulate form and space.

Indicative Content:

- Two and three dimensional Art and Design terminology.
- Historical and contemporary examples.
- Drawing systems, scale conversion and methods.
- Two dimensional Design Principles.
- Axonometric Drawing tasks.

- Application of Design principles to problem solving.
- Construction methods, characteristics of materials.
- Three dimensional problem solving within specified limitations.

Assessment:

This course conforms to the Richmond University Special Programme Assessment Norms for Art, Design and Media approved by Academic Council on 28 June 2012.

Teaching Methodology:

Group and one-to-one tuition will supplement classroom lectures and demonstrations.

Bibliography:

Indicative Text(s):

Vyzoviti Sophia, Folding Architecture BIS Publishers Amsterdam 2006

Journals

Web Sites

www.designmuseum.org
www.nationalgallery.org.uk
www.tateorg.uk/modern
www.vam.ac.uk
www.designmuseum.or

Please Note: The core and the reference texts will be reviewed at the time of designing the semester syllabus

Change Log for this CSD:

Major or Minor Change?	Nature of Change	Date Approved & Approval Body (School or LTPC)	Change Actioned by Academic Registry